

The Future of Money and Payments

BUSGEN102

Course Syllabus

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In its exploration of the future of money and payments, this course focuses on technology and public policy. Money and payments have long been dominated by physical cash and by bank-railed payments. We will investigate ongoing improvements and disruptions of these conventional approaches with new technologies, including fast payment systems, central bank digital currencies, and applications of cryptography such as blockchain-based digital ledgers, stablecoins, zero-knowledge proofs, smart-contract settlement, and automated market making. Policy concerns include financial inclusion, efficiency, disruption of banking, privacy, anti-money laundering, financial stability, and monetary policy transmission.

Grading is based on frequent homework assignments (50%) and quizzes (50%). There is no final exam. This syllabus is a live course document that will be updated on a rolling basis during the quarter.

1 Introduction

We begin with an overview of the future of money and payments. How will Alice pay Bob? Over the past few centuries, the most popular way for Alice to pay has changed from physical cash — such as coins and paper currency — to a transfer from her bank account to Bob’s bank account. In the near future, there could be significant use of blockchain-based payment arrangements such as stablecoins, which are already actively used in cryptocurrency markets and are beginning to be used for cross-border business payments, wholesale finance, peer-to-peer

payments, and some fringe applications such as money laundering, ransomware, and sanctions avoidance. Central bank digital currencies (CBDCs), now under development around the world, may eventually come into common use. The introduction of CBDCs is controversial, especially in the United States, where CBDC research and development is lagging over concerns about the potential for loss of privacy and disruption of banking. Paper money is falling out of common use in some countries such as Sweden. In the United States, consumers now make payments with cash with a frequency of about 18%, down significantly over the past few years.

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2 Simple elements of blockchain payments

A cryptocurrency is a fungible asset that can be transferred on a blockchain ledger. We will cover the basic elements of blockchain ledgers and transfers. The leading example of a cryptocurrency is Bitcoin, which was invented in 2009 and remains the largest cryptocurrency in terms of total market value. Large quantities of energy are required to validate transfers of Bitcoin because of its computationally intensive proof-of-work consensus protocol (Biais et al., 2019). In any case, Bitcoin is not effective as a broad-application payment scheme because of its high price volatility and the significant latency for conducting Bitcoin transfers. Typically, Alice and Bob don't want to wait several minutes or more for the verification of a payment. Moreover, if Alice is buying a new home from Bob, the change in value of Bitcoin between the inception and completion of the payment for the home could involve substantial price risk to her or Bob. While sometimes used to make payments, Bitcoin is more often purchased as a speculative investment.

A stablecoin is a cryptocurrency whose price is intended to be stable relative to some common numéraire such as US dollars. Alice could pay Bob by assigning some of her stablecoins to him on a blockchain ledger. Not all stablecoins, however, actually have a stable value. See for example, Securities and Exchange Commission (2023).

Alice could also pay Bob by transferring stablecoins to him by some “off-chain” method, for example by sending a message to a custodian that records her claims to stablecoins in some other form of account, which may or may not be a blockchain ledger. Alice can ask her custodian to transfer some amount of this ownership claim to Bob’s custodial account. As a payment scheme, however, this off-chain approach may have few of the advantages of blockchain technology. In some cases, Alice might as well have asked her custodian to pay Bob in units of a conventional asset such as bank deposits. Some off-chain payments are made with transfers on an auxiliary blockchain that records positions on the underlying blockchain, typically relying on a third party to make the transfers, again sacrificing some of the security and privacy advantages of blockchain transfers. The majority of cryptocurrency transfers are currently off-chain, mainly because of the significant fees and latency of on-chain transfers. Bob and Alice may be trading cryptocurrencies for purely speculative purposes rather than because of the features of blockchain technology. In that case, they may be willing to trust a third party or suffer some loss of privacy.

A ledger on which cryptocurrency positions are recorded can be “permissionless,” as for the case of Bitcoin and for Paypal’s stablecoin, [PYUSD](#), thus requiring no trusted third party to validate transfers or the creation and destruction of units. Or a cryptocurrency could be permissioned, as proposed by [Finality](#) for wholesale financial applications of stablecoins such as the settlement of trades of securities and foreign exchange.

Rather than exploring investment in cryptocurrencies, this course focuses instead on real-economy payment-and-settlement applications of stablecoins that take advantage of round-the-clock global access and smart contracting. These features can protect privacy, facilitate the programmability of payments, and reduce default risk. For example, when Alice buys euros from Bob, she could use a smart contract that cryptographically assigns dollar stablecoins to Bob, contingent on the event that he has likewise cryptographically assigned his euro stablecoins to Alice. With this, neither Alice nor Bob is at risk of sending a payment and not receiving a payment from their counterparty. This swap can be immediate or programmed for future settlement, potentially contingent on some other events that can be verified on the blockchain.

Stablecoins have raised concerns over consumer protection, financial stability, and money laundering (President’s Working Group, 2021). Although many developed-market economies have established or are well on the way to establishing a legislative and regulatory framework for digital assets that encompasses cryptocurrencies, the US Congress has not yet made progress in this direction. Instead, the Securities and Exchange Commission (SEC) has [pursued violations of US federal securities laws](#) for cases in which the SEC believes that the cryptocurrencies involved are securities, in the legal sense of the term. Alleged violations include failure to register cryptocurrencies (including certain stablecoins) as securities, failure to register cryptocurrency trading platforms as securities exchanges, and failure to disclose risks to investors. The SEC has not suggested that Bitcoin is a security, probably because Bitcoin does not appear to meet the Howey Test of whether a financial instrument is a security (Securities

and Exchange Commission, 2022). Until new US legislation clarifies regulations regarding digital assets such as stablecoins, the development of some new US payment and settlement businesses and technologies may be delayed.

In a series of homework assignments on blockchain payments, you will learn how to:

- Create your own cryptocurrency wallet.
- Interact with smart contracts.
- Swap digital currency tokens with your classmates.
- Trade digital currencies on an automated market maker.

Over the course of these assignments, we will use [Metamask](#) as our wallet software and the [Sepolia Ethereum](#) blockchain as our test environment.

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3 Bank-railed payments

Whether measured by frequency or volume, the majority of payments are made by reducing the balance of Alice’s bank account in favor of Bob’s bank account. The money used for these payments is bank deposits, which are a form of debt owed to Alice and Bob by their respective banks, A and B . To pay Bob \$8, Alice sends a message to Bank A that it now owes her \$8 less and instructs her bank to arrange for an \$8 increase in Bob’s account balance. The message can be sent by a credit or debit card, a paper check, a Zelle transfer, or a wire transfer, among other means. The payment is normally made via an intermediate sequence of compensating account transfers that can involve multiple banks and other payment service providers. For example, some time after getting a message from Visa about Alice’s card payment request, Bank A can message the central bank (the Federal Reserve for US dollar payments) to reduce the account balance of Bank A at the central bank by \$8 and increase the balance of Bank B at the central bank by \$8. Having also gotten the message, Bank B increases

Bob’s balance at Bank B by \$8. This payment sequence, which can happen quickly or slowly depending on the setting, involves three different forms of money denominated in US dollars: deposits at Bank A , deposits at Bank B , and deposits at the central bank. Banks A and B may profit from payment fees and from the opportunity to make loans to others with the funds that are left on deposit with them. Banks tend to offer depositors a much lower rate of interest than the banks themselves achieve by lending to others.

A cross-border payment involves two currencies. For example, Alice can pay dollars and ask that Bob receives euros. In that case, one of the intervening banks along the payment chain, called a correspondent bank, typically converts the dollars to euros by debiting and crediting the accounts of affiliate banks that have a Federal Reserve account and an account at a Eurosystem central bank, respectively. The correspondent bank can also determine the price at which Alice’s dollars are exchanged for euros. Currently, bank-railed cross-border payments tend to be slow and costly, leaving a significant opening for new payment technologies.

As opposed to bank-railed payments, “e-money” transfer schemes such as [Paypal](#), [Venmo](#), [WeChat Pay](#), and [Alipay](#) do not transfer bank deposits. How e-money customer funds are “backed” by assets varies across these schemes. Backing assets can include Treasury bills, deposits at third-party banks, and deposits at the central bank, among other assets. Some e-money services such as [Wise](#) and [Revolut](#) are best known for their [cross-border payment services](#). As distinct from e-money services, “overlay” digital wallets such as [Apple Pay](#) and [GooglePay](#) typically act only as a messenger and a “digital wallet” that facilitates bank-railed payments (typically card payments) or e-money payments.

The first common use of bank-railed payments was probably at the “giro banks” of Venice in the early 14th century (Mueller and Lane, 2020). In 2021, bank-railed payments of US commercial bank deposits totaled \$128 trillion, based on [Federal Reserve Board data](#). According to a [San Francisco Fed survey](#), in 2022 about 73% of US consumer payments (by number of events) were bank-railed, including credit card, debit card, and automated clearing house (ACH) transfers. Only about one percent of payments were made by e-money services. Virtually all US business-to-business payments are bank-railed. On top of payments in commercial bank deposits, on an average day there are over \$4 trillion of interbank payments of central bank deposits. These interbank payments are made on the [Fedwire](#) payment system.

In our coverage of bank-railed payments, we will emphasize the distinction between real-time gross settlement (RTGS) payment systems such as Fedwire and deferred net settlement payment systems such as [ACH](#), which batch payments. Batching allows a bank to pay only the net of its outgoing payments over its incoming payments during the batching period, thus reducing the amount of central-bank balances that the bank needs at the beginning of a day to cover its payment obligations on that day. On the other hand, deferred net settlement involves delays and the risk that the payment might not ever be made because the payer defaults before the batching time. RTGS avoids these costly delays, but requires larger initial balances.

Bank-railed payments can also be made with “tokenized deposits,” which are bank deposits recorded on a blockchain ledger in order to take advantage of features such as round-the-clock transfers and smart contracting.

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4 Central Bank Digital Currencies

Alice and Bob could potentially have digital deposit accounts at the central bank. In that case, Alice could pay Bob by transferring \$8 from her account at the central bank to Bob’s account at the central bank. This form of deposit is called a central bank digital currency (CBDC). One can view a CBDC as a digital-ledger-based extension of paper currency. A CBDC may or may not be based on a blockchain.

Although commercial banks routinely pay each other with digital central bank deposits, the term “CBDC” is reserved for cases in which the digital central bank money can also be used by consumers and merchants, or is held on a blockchain ledger. A widely used CBDC, whether or not based on blockchain technology, is called a “retail” CBDC. Most central banks are exploring a retail CBDC whose account and payment services will be provided by private-sector service providers such as banks.

A blockchain-based CBDC that is used primarily for payments between banks and other financial-services firms is known as a wholesale CBDC. Most central banks are also exploring wholesale CBDCs. Applications for wholesale CBDCs include the settlement of transactions involving securities and foreign exchange. For example, Bank *A* could use a smart contract to cryptographically

assign \$500 million of wholesale CBDC to Bank *B*, contingent on the event that Bank *B* has paid for these dollars by likewise assigning digital euros to Bank *A*.

No large developed-market economy has put a CBDC into common use, but [almost all central banks are working on CBDC technology](#). China was the first large country to pilot a CBDC, called eCNY, but adoption of eCNY has been slow. The European Central Bank is aiming to release a retail CBDC — the digital euro — within a few years. The US is behind most countries in CBDC exploration because of sharply divided policy views about the potential usefulness of a digital dollar, the extent to which it could disrupt conventional banks, and the degree to which it could curtail privacy. We will analyze each of these potential concerns.

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5 Fast payment systems

A fast payment system is a broadly accessible RTGS bank-railed payment system that runs around the clock. This allows Alice to pay Bob instantly, $24 \times 7 \times 365$, if their respective banks have given them interoperable access to the fast payment system. The [World Bank’s Project Fast Tracker](#) shows extensive development of fast payment systems around the world.

In terms of adoption and impact on their economies, Brazil’s [Pix](#) and India’s [Unified Payment Interface \(UPI\)](#) are notably successful fast payment systems. Their wide adoption and heavy use are due in part to the effectiveness of their alias resolution services, by which Alice can easily target a payment to nearly anyone in the economy by using a simple common alias for the payee, such as Bob’s phone number, which can be stored on Alice’s phone for repeated later use. Alias resolution services and the common use of QR and other merchant bar codes have led to extremely high penetration for these fast payment systems, much in the manner that the e-money services WeChat Pay and Alipay have been almost universally adopted in China’s cities. Beyond the interoperability benefits of an economy-wide alias resolution service, factors behind the high penetration of Pix and UPI include the common use of mobile phones, regulations that require banks to provide basic low-cost bank accounts to any adult, and, in the case of Pix, a regulation that requires all large banks to give their customers access to Pix on an app meeting common standards. Because of these regulations, most Brazilian adults were using Pix within two years of its appearance. No other fast payment system achieved such rapid and ubiquitous

adoption. According to research studies, Pix and UPI have advanced financial inclusion, credit provision, and economic growth.

The US has two fast payment systems, RTP and FedNow, but neither has yet achieved broad-spread adoption. RTP, a private-sector service available to only a subset of US banks, has achieved relatively high transaction volumes for specific services, mainly business related. FedNow, operated by the Fed, became available to any bank in 2023. By January 2024, 400 banks had enrolled in FedNow, although relatively few of the largest banks have joined. Neither RTP nor FedNow has a broad-based alias resolution service. Whether and how these US fast payment services are provided by a bank to its customers has been left up to the bank to decide, without much of a regulatory nudge. The Monetary Control Act, moreover, does not allow the Fed to subsidize FedNow.

The fast payment systems of two or more countries can be linked, allowing Alice to make fast and inexpensive cross-border payments to Bob through correspondent banks that are members of their respective fast payment systems (World Bank, 2021a; Committee for Payments and Market Infrastructure, 2022; Committee for Payments and Market Infrastructure, 2023). Singapore has already linked its fast payment systems with those of several other countries. IXB is a planned fast-payment link between the US and Europe.

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6 Payment privacy and legality

Growth in the volume of US suspicious payment activity reports provided to the government, concerns over government access to CBDC payment data, and some US Supreme Court cases have led commenters to raise concerns over the privacy of payments. Protections of privacy afforded under the Fourth Amendment of the US constitution have become thin, according to Van Valkenburgh (2019). Some leading politicians, among others, have suggested that central bank digital currencies will cause an excessive loss of privacy.

The European Data Protection Board (2023) has recommended tighter policies in favor of data privacy for the digital euro, saying that the European Central Bank and payment service providers should do more to protect privacy than is required by currently proposed regulations. They “strongly recommend to introduce a ‘privacy threshold’ for online transactions, under which neither offline nor online low-value transactions are traced for purposes of anti-money laundering (AML) and for combating the financing of terrorism (CFT).”

Separately, the [European Commission has proposed new access for government designees](#) to web-based information. All EU citizens will be offered the possibility to have an EU Digital Identity Wallet to access public and private online services in full security and protection of personal data all over Europe. This law, still to be ratified by the European Parliament, generated a [letter of protest from over 500 scientists and NGOs](#), regarding the risk that the designation of data recipients is not well controlled and could lead to a significant loss of privacy.

Zero-knowledge proof (ZKP) is a cryptographic method for validating a fact for others without revealing the fact itself (Goldwasser, Micali, and Rackoff, 1985; Feige, Fiat, and Shamir, 1987). For example, Alice could use ZKP to prove to Bob that she has made a payment to him on a public ledger, without the need to reveal any confidential information about herself (such as her account details or identity documentation) and without the need to reveal information about the payment to others. Alice could also use ZKP to validate publicly that the payment meets some standard of legality, for example that the payer, payee, and

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